

Product Handbook



BO04K01KNX	Din Rail Actuator 4 Output
BO08K01KNX	Din Rail Actuator 8 Output
BO12K01KNX	Din Rail Actuator 12 Output

Document Version: 1.0

Data: 28/07/2021







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Any information inside this manual can be changed without advice.

This handbook can be download freely from the website: www.eelectron.com

Exclusion of liability:

Despite checking that the contents of this document match the hardware and software, deviations cannot be completely excluded. We therefore cannot accept any liability for this.

Any necessary corrections will be incorporated into newer versions of this manual.



Symbol for relevant information



Symbol for warning

DISPOSAL: The crossed-out bin symbol on the equipment or packaging means the product must not be included with other general waste at the end of its working life. The user must take the worn product to a sorted waste centre, or return it to the retailer when purchasing a new one. An efficient sorted waste collection for the environmentally friendly disposal of the used device, or its subsequent recycling, helps avoid the potential negative effects on the environment and people's health, and encourages the re-use and/or recycling of the construction materials





General introduction

This manual is intended for use by KNX® installers and describes functions and parameters of DIN modules BOxxK01KNX and how you can change settings and configurations using the ETS software tool

The BOxxK01KNX devices are EIB / KNX DIN rail actuators with xx 16A-230V AC relay outputs. This manual refers to the BO12K01KNX module; all the features and functions described here are also applicable to the BO04K01KNX and BO08K01KNX modules; in these cases, that the number of output functions is reduced.

2. Product overview

BO12K01KNX is designed to be installed in Home and Building installations (i.e. offices, hotels, private houses, etc...).

Main functions of outputs

The outputs can be configured as:

- 12 outputs for light / load control
- 6 channels for roller shutter / venetian control

The device includes manual buttons for switching local relays and LEDs to indicate operation.

3. Installation instructions

The device can be used for permanent internal installations in dry places and is intended for DIN rail mounting in LV distribution cabinets.



WARINING

- Device must be installed at a minimum distance of 4 mm between electrical power line (mains) and input cables or red / black bus cable.
- The device must not be connected to 230V cables
- The device must be mounted and commissioned by an authorized installer.
- The applicable safety and accident prevention regulations must be observed
- The device must not be opened. Any faulty devices should be returned to manufacturer
- For planning and construction of electric installations, the relevant guidelines, regulations and standards of the respective country are to be considered.
- KNX bus allows you to remotely send commands to the system actuators. Do not lead to hazardous situations, and that the user always

has a warning about which commands can be activated remotely.

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- The relays of the device, leaving the factory, are configured as open; the contacts may close during transportation even if the device is not powered. It is advisable, upon the first power-up, to first connect the bus to ensure opening of the relays and only then the voltage to the loads.
- Before programming the device using ETS, the output channels are configured for shutter management to avoid improper control of this type of load. The frontal button is configured to switch the relay with logical interlock.

For further information please visit: www.eelectron.com

4. General parameters

KNX PARAMETER	SETTINGS	
Delay on Power up	3 ÷ 15 seconds	
Through this parameter is	possible to set the delay of	
transmission of telegrams after a power on by selecting		
the time by which the device is allowed to send		
telegrams.		
In large systems after a power failure or shutdown this		
delay avoids generating excessive traffic on the bus,		
causing slow performance or a transmission block.		
If there are different of	devices requiring sending	
telegrams on the bus after a	a reset, these delays must be	
programmed to prevent tr	affic congestion during the	
initialization phase.		
The input detection and	the values of objects are	

after a power on.	
Heartbeat (periodic alive notification)	nothing periodic
anve nouncation)	on request

updated at the end of the transmission delay time.
At the end of ETS programming the device behaves like

Through this parameter you can enable the object "<General> Heartbeat" for notification of the correct operation of the device.

Setting "periodic" defines the interval and the message sent on the BUS for the notification of the status; setting "on request" the verification of the correct operation is done by reading the object "Cenerals

done by reading the object " <general> Heartbeat".</general>		
	off	
Telegram value	on	
	toggle	
This parameter defines the	telegram sent by the object	
" <general> Heartbeat". Th</general>	ne value "toggle" is only	
available in case of periodic s	sending.	
	seconds	
Period – time unit	minutes	
	hours	
This parameter defines the unit of measure of the		
heartbeat period. Available only in case of periodic		
sending.		

Period - time value 1..255

This parameter defines the time interval for sending the "<General> Heartbeat object. Available only in case of periodic sending.





following impact The parameters consumption of the device on the bus. The highest consumption is found at power on (bus power on) and after relay switching; it is suggested to set a configuration that reduces the peak absorptions by limiting the high consumption to only devices on which

it is strictly necessary to have simultaneous switching or to have immediate operation at power-up. Permitted simoultaneous relay commutation

Defines the maximum number of relays that can be switched simultaneously. **Maximum BUS current**

consumption after relay 10 mA .. 30 mA commutation

Defines the maximum current consumption from bus allowed for the device at power up or after relay switching; consider this parameter in designing the KNX lines

Economy mode: switch never switch OFF; OFF leds after inactivity 1..15 min.

It defines the behavior of the front leds, it is possible to set them to turn off after a few minutes when no manual action is performed on the local buttons.

disabled/enabled **Local buttons**

If this parameter is enabled, it is possible to activate the local relays by pressing the corresponding keys according to the configuration of the relays (single, shutters).

5. Outputs

Outputs can be set as single outputs or as shutters.

6. Block A – 1 Relay

Block A identifies the functions related to 1 single relay (generic load)

Single relay - general parameters

KNX PARAMETER	SETTINGS
Relay type, normally close	Normally open
or open	Normally close

With this parameter it is possible to set the operating mode of the relay. The relay can be used as "open contact" or "closed contact"; this distinction is only logical because the relay has only one pole and a terminal connected to the NC contact is not available.

Command (relay status)	Normally open	Normally closed
ON (activated)	contact closed	contact open
OFF (deactivated)	contact open	contact closed

KNX PARAMETER	SETTINGS
Command activation	Activate with ON
telegram	Activate with OFF
Determines whether the function is activated with a	

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telegram "1" (i.e. off = "0") or is activated with telegram "0" (i.e. off = "1")	
Relay state at power on	No Action Go ON
Relay state at power off GO OFF	
Cot this parameter to determine the status that the	

Set this parameter to determine the status that the relay must take when the bus voltage drops and when it is restored

	Disabled
Feedback enable/disable	Always
	On variation

Disabled:

the relay status is never sent

Always:

status is transmitted each time the relay receives an actuation command

On variation:

the relay status is only transmitted when its status changes

	Nothing
	Instant Power
Counter Type	Count energy
	Count ON or OFF time
	Count ON/OFF Toggles

The device allows to send on the bus one of the following counters:

Instant Power:

instantaneous power absorbed (presumed); it is not possible to measure the absorbed power but it is possible to send the presumed value (in Wh or KWh) based on the ETS parameter set as energy consumed in Watt or Kilowatt.

Count energy:

Energy consumed (presumed); it is not possible to measure the energy consumed but it is possible to send the presumed value based on the ETS parameter set as energy consumed in Watt or Kilowatt.

Count ON or OFF time:

counts the ON or OFF time of the relay in hours [2 bytes - dpt 7.007 time (h)]

Count ON/OFF Toggles:

counts the number of relay commutations [4 bytes dot 12 001 counter pulses]

apt 12.001 counter puiscs]	
liming function type	No timing function On/off with timing and delay Continuous switching

No timing function:

no timed function

On/off with timing and delay:

this parameter enables an object dedicated to managing the timed output [<Output Ax | xx> Timing] with which to set a delay on activation, deactivation or the staircase lighting function.

Continuous switching:

function that switches the relay ON / OFF continuously

Single relay - on/off with timing-delay

On the ETS page [<Output Axx | xx> Timing] the following parameters are visible.

KNX PARAMETER	SETTINGS
Timing unit measure	seconds / minutes / hours





Sets the unit of measu	re for the following timing	
parameters.		
Switch ON delay (0=no switch ON delay)	0255	
Sets the delay between receiving the ON command and		
activating the corresponding output (if set to 0 there will		

activating the corresponding output (if set to 0 there will be no delays and execution will be immediate)

ON state retention time (0=never switch OFF)

Sets the automatic switch-off time (staircase lights); if set = 0 it must be turned off by an OFF command

Behaviour when receiving deactivation telegram during timing

Ignore command
Go to retention end (switch off)

Go to off state after time

Ignore command:

the OFF command is ignored

Go to retention end (switch off):

the OFF command is executed immediately.

Go to off state after time:

The off command is executed after the time defined by the Switch OFF delay parameter

Switch OFF delay, 0 =	
switch OFF	0255
immediately	

Sets the delay between receiving the OFF command and activating the corresponding output (if set to 0 there will be no delays and execution will be immediate)

Example 1: Set the staircase light to automatically switch off after 5 minutes without the possibility of manual switch-off	
PARAMETER	VALUE
Timing unit measure	minutes
Switch ON delay	0
ON state retention time	5
Behaviour when receiving deactivation telegram during timing	Ignore command

Example 2: Set the automatic staircase light off after 50 seconds with the possibility of manual switch-off	
PARAMETER	VALUE
Timing unit measure	seconds
Switch ON delay	0
ON state retention time	50
Behaviour when receiving deactivation telegram during timing	Go to retention end (switch off):
Switch OFF delay	

Example 3: Set light ON with 5 seconds delay and OFF with 60 seconds delay	
PARAMETER VALUE	
Timing unit measure	seconds
Switch ON delay	5
ON state retention time	0
Behaviour when	
receiving deactivation	Go to off state after time
telegram during timing	
Switch OFF delay	60

KNX PARAMETER	SETTINGS
Behaviour when receiving telegram during timing	Ignore Restart ON state retetntion timer Extend time

Sets the behavior of the device when ON command is received while the timing is running:

lanore:

the reception of an ON command is ignored and the timing continues.

Restart ON state retention timer:

when an ON command is received, the device restarts the timing

Extend time:

Upon receiving an ON command, the device extends the timing

	Do not signal
	15 seconds
	30 seconds
before	1 minutes
	2 minutes
	5% of retention time
	10% of retention time
	15% of retention time
	before

Set the warning time before the end of the timed function; the device signals the imminent end of the timing with a short power off.

Do not signal

No warning signal is executed

15 s/30 s/1 min/2 min

Indicates how much time before the end of the timing the warning signal is executed

5% / 10% / 15% of retention time

Indicates how much time before the end of the timing (in percentage) takes place the prevision (if the timing is 60 seconds setting 10% of retention time the warning takes place 6 seconds before the end.

place 6 seconds before the end.	
Command during timing behaviuor	Actuate command and reset timing function Ignore command

Determines the behavior in case of receiving an ON or OFF command during the timing execution.

Actuate command and reset timing:

It executes the command received and cancels the timing in progress.

Ignore command:

Ignore the command received.

Single relay - continuous switching

On the ETS page [<Output Axx | xx> Timing] the following parameters are visible.

KNX PARAMETER	SETTINGS
Timing unit measure	seconds / minutes / hours
Sets the unit measure for the following timing parameters.	
Continuous switching ON time	1255
Relay ON time during continuous switching	
Continuous switching OFF time	1255
Relay OFF time during continuous switching	







Single Relay - scenes

Enabling the scenario management, it is possible to associate up to 12 KNX scenarios and up to 64 dynamic scenarios to each output (see: Single relay – dynamic scenes)

You can send 2 commands to the scene object:

Recall scene: it is a command used to start execution of a scenario.

Save scene: it is a command used to save the current status of the relays (when the command is received), this status is restored when the "Recall scene" telegram is received.

KNX PARAMETER	SETTINGS
Scene sources	Do not use scene objects Enable local scene objetcs Enable global scene objects
	Enable global and local scene objetcs

Do not use scene objects:

scenes are disabled for this ouput

Enable local scene objects

for this output the scenese are enabled and are recalled by CO <Output Axx | xx> Scenes

Enable global scene objects

for this output the scenes are enabled and are called via global CO <Global All> Scene (see par: Errore. L'origine riferimento non è stata troyata.)

Enable global and local scene objects:

for this output the scenes are enabled both with local CO and with global CO.

The <Output Ax> Scene page will show the following parameters:

KNX PARAMETER	SETTINGS	
Enable scene learning	disabled/enabled	
If disabled, the output can commands	not execute "Save Scenario"	
Enable dynamic scene learning	disabled/enabled	
See par: Single relay – dynar	nic scenes	
Keep or override scene values after download	override/keep	
Determines whether the scenarios saved with the "save scene" commands are restored at the value defined in the ETS or not when a download is performed.		
Scene counter	112	
Defines how many KNX scenarios are associated with the output		
Scene x index	164	
Defines which index is associated with the x scenario		
Scene x value	OFF/ON	
Defines whether the status associated with the x scenario is ON or OFF after the first dowload, for subsequent dowloads check how the "Keep or override"		

Single relay – dynamic scenes

DESCRIPTION

The dynamic scene function is compatible with the standard KNX scenario and the actuators can use both at the same time.

The dynamic scene function uses the same 1 byte communication object (DPT 18.001) of the standard KNX scenario while maintaining the same structure and meaning.

To activate the dynamic scene function, the "Global Dynamic Scene" parameter on the "Global Objects" page must be set as "enabled", in this way the "<Global All> Dyn Scene" object is visible. This 1-bit communication object, one for each actuator, is used to enable / disable runtime the saving of the dynamic scenario value according to the value received on the <Output Axx | xx> Scene.

HOW IT WORKS

When the object value "<Global All> Dyn Scene" is 0 the dynamic scene function is disabled, it is possible to learn and execute the standard KNX scenarios as set by the ETS parameter.

When the value of the object "<Global All> Dyn Scene" is 1, the dynamic scene function is enabled, during this condition any command sent to the relay is executed and also saved in memory. When a learning command is sent on the object 1 byte "<Output Axx | xx> Scene" the device saves the new status in memory and associates it with the number of the scenario just received.

If a learning command is sent to the 1 byte object "<Output Axx | xx> Scene" without having previously updated the output status, the actuators consider this as a command to "disconnect" this output to the scenario number "n" and from this moment onwards, after receiving a recall scenario for the number of scenario "n" output does not react.

In this way it is possible to associate up to 64 scene numbers on each actuator output channel.

When the object "<Global All> Dyn Scene" returns to 0, the learning of the dynamic scenario is completed.

The scenario call operation works in the same way as the standard KNX scenario.

Single relay - additional functions

2 additional functions can be enabled:

KNX PARAMETER	SETTINGS
Additional object type	Do not use Use for logic function Use for locking function



scenes values after download" parameter is set



LOGIC FUNCTION

This function allows to control the load, through the result of a logic operation, the logic function consists of two logical inputs: the operation is performed between the logic input and the relay command object.

LOCK FUNCTION

Locks the relay in a specific position, this state is maintained until is received a specific command to exit the block status; any command received during the period in which the lock mode is active is not executed.

LOCK AND LOGIC are alternative functions, they can not be activated at the same time.

Single relay - logic

When the logic operation is enabled, the output command is the result of a logical operation between the communication object "<Output Axx | xx> Logic "and the object" "<Output Axx | xx> Command ".

Using ETS, you can select the logical operation: whenever a telegram is received on the logical object or command object, the logic operation is recalculated and the result is interpreted as a command for the relay.

KNX PARAMETER SETTINGS		SETTINGS
Logic function for	AND	NAND
command and additional	OR	NOR
	XOR	XNOR
This allows you to select which logical operator to use.		
Additional command logic	Start in O	N state
value after download	Start in O	FF state
This parameter allows to select the initial value of the		
logical operator.		
By setting "Last received value" the last value before		

switching off is considered valid.

Delay logic output	07
(seconds)	07

This parameter inserts a delay between the recalculation of the resulting logic function (which occurs after the objects "<Output Axx | xx> Logic" or the object "" <Output Axx | xx> Command) have been updated and the relay status update. The insertion of a delay allows to "filter" too frequent" updates on the status of the outputs due to the recalculation of the resulting logic. The delay is in seconds.

Global command object	 Do not use global command object Use global command object as command Use global command object as logic
This parameter refers t	a the management of global

This parameter refers to the management of global objects (see par: Global Objects).

Do not use global command object

The result of the logic function is calculated without taking into account the values received on the global

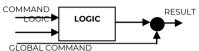
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object



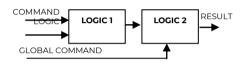
Use global command object as command

The global command is considered as a command that overlaps with the result of the logical operation.



Use global command object as logic

The global command is put into logic with the result of the main logic, the 2 logical operators can be different.



Single relay - lock function

When the lock function is enabled, it forces the relay to be switched into a defined state by a bus telegram and forces it to retain this status even if it receives bus commands on other switching objects.



When the lock function is active, the local keys, also if enabled, do not work.

Lock sources Do not use lock object [1] Enable local lock object [1] Enable global lock obj. [2] Enable local and global lock object [2]	KNX PARAMETER	SETTINGS
	Lock sources	Enable local lock object [1] Enable global lock obj. [2] Enable local and global lock

[1]: visible only if additional object set for logic [2] : visible only if additional object set for lock

This parameter refers to the management of global obiects.

Do not use lock object

Lock function is not used

Enable local lock object

The block function is activated / deactivated only via the <Output Axx | object xx> Lock

Enable global lock obj

The block function is only activated / deactivated via the object the <Global All> Lock object

Enable local and global lock object

The block function is activated / deactivated via the <Output Axx | xx> Lock or the <Global All> Lock object

On the <Output Axx> Lock page, the following parameters are set

KNX PARAMETER	SETTINGS
Lock state after download	Locked / unlocked





Set the value of the block function after download			
Telegram for lock	Activate on OFF telegr.		
activation	Activate on OFF telegr.		
Defines which telegram is to unlock.	o lock and which one is to		
	Telegram for lock activation Defines which telegram is to		

Automatic unlock after time (0 = never unlock automatically)

0..255

Lock can be set as a timed function, the lock function is deactivated at the end of the blocking time

Q

If the lock function is set with automatic deactivation, the timeout time is reloaded each time a new lock activation telegram is received.

Output value when locked Switch OFF / Switch ON
This parameter selects the state that the relay must assume when the "lock" function is activated.

Output value when unlocked

Switch OFF
Switch ON
Switch to last value received
Switch to last value before lock

Switch OFF

Relay in OFF

Switch ON

Relay in ON.

Switch to last value received

The relay returns to the position corresponding to the last command received.

Switch to last value before lock

The relay returns to the position prior to activation of the lock.

7. Block B – 2 Relays

Block B identifies the shutter function, 2 coupled relays.

Shutters - general parameters

The outputs can be configured as "combined" to control rolling shutters or blinds

Block B 2 Relays – Shutters with 2 switch limits					
B1	OUTI/2	OUTI	▲ (UP)	OUT2	▼ (DOWN)
B2	OUT3/4	OUT3	▲ (UP)	OUT4	▼ (DOWN)
B3	OUT5/6	OUT5	▲ (UP)	OUT6	▼ (DOWN)
B4	OUT7/8	OUT7	▲ (UP)	OUT8	▼ (DOWN)
B5	OUT9/10	OUT9	▲ (UP)	OUT10	▼ (DOWN)
В6	OUT11/12	OUTII	▲ (UP)	OUT12	▼ (DOWN)

KNX PARAMETER	SETTINGS	
Shutter type	Shutter / Venetian	
Select "Venetian blind" if the	shutter has slats; otherwise	
select shutter.		
Shutter travel time [s] 0 ÷ 3000		
This parameter sets the total travel time of the shutter		
Delay move up disabled / enabled		
This parmeter enables the parameter Delay time move up [s] (5, 10, 20, 30 seconds) to set the delay for		
movements that bring the shutter upwards.		
Delay move down disabled / enabled		

This parmeter enables the parameter Delay time move		
down [s] (5, 10, 20, 30 seconds) to set the delay for		
movements that bring the shutter downwards.		
Compact time [s]	0 ÷ 255	
It sets the activation time to o	compact the roller shutter in	
descent.		
Extra time for shutter	5 ÷ 30	
travel up [s]	3 + 30	
This parameter indicates the r	number of seconds to add to	
the run time for all moven	nents that bring the roller	
shutter to "up" position.		
Extra time for shutter	5 ÷ 30	
travel down [s]		
This parameter indicates the r	number of seconds to add to	
the run time for all the move	ements that bring the roller	
shutter to "down" position.		
Stop time between 2 same	from 100 ms to 5 seconds	
shutter movements	r movements	
Defines the minimum stop time between 2 movements of		
the shutter in the same directi	on.	
Stop time between 2		
opposite shutter	from 100 ms to 5 seconds	
movements		
Defines the minimum stop		
movements in opposite directions.		
	Do not use up / down	
	object	
	Enable local up / down	
Up/down sources	object	
Op/down sources	Enable global up / down	
	object	
	Enable local and global	
	up / down object	
This parameter refers to the handling of the 1-bit up /		

This parameter refers to the handling of the 1-bit up / down object and global objects (see par. 8)

Do not use up/down object

The up / down object is not used

Enable local up/down object

The up / down object is only local: <Output Bx | xx> Up / Down

Enable global up/down obj

The up / down object is only global: <Global Shutter> Up / Down

Enable local and global up/down object

The up / down object is both local and global.

Delay global up/down [s] 0 ÷ 15

This parameter, visible only if the global object is enabled, allows to insert a delay to the activation of the movement, this delay is generally used to avoid activating many shutters at the same time in case of automatic commands at pre-established times.

at pre-established times.		
Shutter % sources	Do not use shutter object Enable local shutter object Enable global shutter object Enable local and global shutter object	
This parameter refers to the management of the 1 byte position % object and global objects		
Louvre % sources	Do not use louvre object Enable local louvre object Enable global louvre obj	

This parameter refers to the management of the 1 byte louvres % object



louvre object





Feedback up/down	disabilita / abilita	
Enable the 1 bit object <output bx="" xx="" =""> up / down status</output>		
that sends on the bus the dire	ction of the last movement	
Feedback shutter pos. %	disabled / enabled	
Enable the 1-byte object <output bx="" xx="" =""> shutter status</output>		
that sends on the bus the position of the shutter		
Feedback louvre position % disabled / enabled		
Enable the 1-byte object <output bx="" xx="" =""> louvre status</output>		
that sends on the bus the position of the louvres		
Feedback rising / lowering disabled / enabled		
Enable the 1-bit objects <output bx="" xx="" =""> Rising Status and</output>		
<output bx="" xx="" =""> lowering status that sends on the bus the</output>		
indication if the shutter is in up / down movement		

Shutters - louvres parameters

respectively (1) or is stopped (0).

If block B is configured as a blind, it is possible to manage the position % of the louvres.

KNX PARAMETER	SETTINGS	
Louvre time for full revolution [0.1 s)	10 ÷ 255	
Time for the complete rotation of the slats, ie time necessary for the slats to pass from totally open to totally closed. Value expressed in tenths of a second, enter 30 for 3 seconds, 40 for 4 seconds and so on.		
Number of steps for compete louvre rotation	2 ÷ 10	
Indicate in how many steps you want to make a complete rotation of the lamellae.		
Louvre movement after up	Nothing keep Fixed position	
At the end of a rising movement, it is possible to set that the slats do not move or return to the position before the movement or that they are brought to a fixed position%.		
Louvre movement after down	Nothing keep Fixed position	
Like the previous param movement.	eter, after a downward	

Shutters - alarms

The alarm function must be enabled if the shutter / blind is controlled by weather sensors, usually rain and wind.

When the alarm function is activated, the shutter performs a defined action and can not be moved unless the block function with the highest priority is activated.

KNX PARAMETER	SE	TTINGS
Activation telegram	telegram 0 / telegram 1	
Defines which value of the 1-bit telegram activates the		
alarm function for this block.		
Supervision time for alarm	0 ÷ 120	^
[min] (0=never switch off	0 + 120	\i\
alarm automatically)		<u></u>
This parameter selects the duration of the monitoring		
time for the alarm function.		

If this time is set to 30 min, the shutter must receive at least once in 30 min. a telegram from the sensor, even if the telegram indicates "No alarm". If this does not happen, the alarm will become active and a "No alarm" telegram will be required for the reset. For this reason, the sensor must be set to perform a cyclic sending and we recommend setting the supervision time greater than twice the cyclic sending period.

The value 0 causes the shutter to not control the reception of the cyclic telegram.

For the alarms, each shutter block has 3 global objects and 1 local object:

<global shutter=""> Alarm 1</global>	Global object 1 - alarm
<global shutter=""> Alarm 2</global>	Global object 2 – alarm
<global shutter=""> Alarm 3</global>	Global object 3 - alarm
<output bx="" xx="" =""> Alarm</output>	Local object – alarm

Global alarm objects have different priorities: Alarm 1 has higher priority than Alarm 2 and Alarm 3; Alarm 2 has higher priority than Alarm 3; so if two alarms are active at the same time, the action associated with the one with the highest priority will be performed.

Local alarm can be configured by the ETS parameter as "Type 1" or "Type 2" or "Type 3", in this way it will be associated with the corresponding priority (1 maximum, 3 minimum).

KNX PARAMETER	SETTINGS	
Global alarm 1	disabled / enabled	
Global alarm 2	disabled / enabled	
Global alarm 3	disabled / enabled	
Enables block B to be subord	inated to the corresponding	
global alarm object and s	shows the related setting	
parameters.		
Local alarm type	None Type 1	
	Type 2 Type 3	
If enabled local alarm is associ	ated with the corresponding	
type (and priority).		
Shutter action on alarm x	Stop – no movement	
activation	Move up	
activation	Move down	
Defines the action for the shut	tter on alarm activation.	
Louvre action on alarm x	None	
activation	Keep	
	Fixed	
Defines the action for the louv	res on alarm activation.	
	none	
Shutter action on alarm x	Move up	
deactivation	Move down	
dedetivation	Last value received	
	Last value before alarm	
Defines the action for the shutter on alarm deactivation.		
	none	
Louvre action on alarm x	Keep	
deactivation	Fixed	
	Last value received	
	Last value before alarm	
Defines the action for the louvres on alarm deactivation.		







Shutters - scenes

CO and with global CO.

Enabling the scenario management, it is possible to assign up to 12 KNX scenarios and up to 64 dynamic scenarios to each shutter block.

You can send 2 commands to the scene object:

Recall scene: it is a command used to start execution of a given scene.

Save scene: it is a command used to save the current status of the relays (when the command is received), this status is reproduced when the "Recall scenario" telegram is received.

KNX PARAMETER	SETTINGS	
Scene sources	Do not use scene objects Enable local scene objetcs Enable global scene objects Enable global and local scene objetcs	
Do not use scene objects: the scenarios are disabled for this block Enable local scene objects		
for this block the scenarios are enabled and are recalled by CO <output bx="" xx="" =""> Scenes Enable global scene objects</output>		
for this output the scenes are enabled and are recalled via global CO <global all=""> Scene</global>		
Enable global and local scene objects:		

The <Output Ax> Scene page will show the following parameters:

for this output the scenes are enabled both with local

KNX PARAMETER	SETTINGS	
Enable scene learning	disabled/enabled	
If disabled, the outputs can not execute "Save Scenario' commands		
Enable dynamic scene learning	disabled/enabled	
See "Shutters – dynamic sce	nes"	
Keep or override scene values after download	override/keep	
Determines whether the scenarios saved with the "save scene" commands are shown at the value defined in the ETS or not at download.		
Scene counter	112	
Defines how many KNX scenarios are associated with the output		
Scene x index	164	
Defines which index associa	ted with the x scenario	
Scene x shutter position	0% 100%	
Defines the position of the shutter associated with the x scenario after the first dowload, for subsequent dowloads check how the "Keep or override scenes values after download" parameter is set		
Scene x louvre position	0% 100%	
Defines the position of the louvres associated with the x		

scenario after the first dowload, for subsequent dowloads check how the "Keep or override scenes values after download" parameter is set

Shutters - dynamic scenes

DESCRIPTION

The dynamic scene function is compatible with the standard KNX scenario and the actuators can use both at the same time.

The dynamic scene function uses the same 1 byte communication object (DPT 18.001) of the standard KNX scenario while maintaining the same structure and meaning.

To activate the dynamic scene function, the "Global Dynamic Scene" parameter on the "Global Objects" page must be set as "enabled", in this way the "<Global All> Dyn Scene" object is visible. This 1-bit communication object, one for each actuator, is used to enable / disable runtime the saving of the dynamic scenario value according to the value received on the <Output Bx | xx> Scene.

HOW IT WORKS

When the object value "<Global All> Dyn Scene" is 0 the dynamic scene function is disabled, it is possible to learn and execute the standard KNX scenarios as set by the ETS parameter.

When the value of the object "<Global All> Dyn Scene" is 1, the dynamic scene function is enabled, during this condition any command sent to the relay is executed and also saved in memory. When a learning command is sent on the object 1 byte "<Output Bx | xx> Scene" the device saves the new status in memory and associates it with the number of the scenario just received.

If a learning command is sent to the 1 byte object "<Output Bx | xx> Scene" without having previously updated the output status, the actuators consider this as a command to "disconnect" this output to the scenario number "n" and from this moment onwards, after receiving a recall scenario for the number of scenario "n" output does not react.

In this way it is possible to associate up to 64 scene numbers on each actuator output channel.

When the object "" <Global All> Dyn Scene" returns to 0, the learning of the dynamic scene is completed.

The scenario call operation works in the same way as the standard KNX scene.





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<Global Shutter> Shutter % Global command position % for shutters / venetians <Global Shutter> Louvre % 1 Byte – 0-255 | CW Global command louvres position % for venetians <Global Shutter> Alarm 1 1 bit | CW Global alarm priority 1 for shutters / venetians <Global Shutter> Alarm 2 1 bit | CW Global alarm priority 2 for shutters / venetians <Global Shutter> Alarm 3 1 bit | CW

Global alarm priority 3 for shutters / venetians

Shutters - Lock

In the case of shutters, the block function has the same behavior seen for single relays. The block function has the highest priority, even on alarms and as long as the shutter does not leave the blocking state no movement can be performed.

8. Global Objects

The following communication objects are available for global functions:

OBJECTS RELATED TO ALL OUTPUTS

OBJECTS RELATED TO ALL OUTPOTS		
<global all=""> Lock</global>	1 bit – On/Off CW	
This object can be used to manage the block function for multiple outputs and then to subordinate the different blocks to this global function		
<global all=""> Scene</global>	1 Byte – 0-255 CW	
Object used to manage the scenarios for multiple outputs then going to subordinate the different blocks to this global function		
Global All> Dyn Scene	1 bit – En/Dis CW	
Object used to enable / disable dynamic scenarios		

ORIFCTS	DFI AT	FD TO	SINGLE	DFL	ΔV

<global single=""> Command</global>	1 bit – On/Off CW

Object used to manage global On / Off commands on single relays; in the parameters it is possible to associate the received telegram on this object to the logic function (if enabled) or to the command.

OBJECTS RELATED TO SHUTTERS

<global shutter=""> Up/down</global>	1 bit – Up/Dw CW	
Global up / down control for shutters / venetians		

9. Logics

In the device, 8 logics are available. Each logic can be set as:

- surveillance
- expression

For a description of the logics and how to use them, consult the Application Note on the website called "Logic Functions".

10. Wrong application download

If the wrong ETS application is downloaded, then KNX/EIB led starts blinking and device is not operative on the bus. A power reset must be done or the correct ETS application must be downloaded.

